

Von	Bis	Discover The Third Dimension	Trainer
8:30	9:30	Einlass	<p>Jens is a freelance Flash Platform developer based in Oslo, Norway. He has been working with Flash since version 3 came out. Since then, he's been an active member of the Flash community. He's created more than a hundred Flash games (thus the name of this blog) but he also makes web/standalone applications, does workshops and other consulting. Works with all kinds of Flash/Flex projects, but focused on games, entertainment and 3D.</p> <p>With the help of some good friends in the community, he maintains the site Flashmagazine.com. Since it's start back in March 2000, it's become a popular site with Flash Designers and Developers. Flashmagazine now features more than 1400 articles about the Flash Platform and the community around it. It's still just a hobby though.</p> <p>Jens Brynildsen: jensa@flashmagazine.com http://www.flashmagazine.com</p>
9:30	11:00	Flash 3D primer, setting up your tools, View, Camera, Action!	
11:00	11:15	Pause	
11:15	13:00	Working in 3D space, primitives, models and tweening	
13:00	14:00	Mittagspause	
14:00	15:30	Materials, lighting and interaction	
15:30	15:45	Pause	
15:45	17:15	Example deconstruction and where to learn more	
17:15	17:30	Q&A und Verabschiedung	



Discover The Third Dimension (Jens Brynildsen) – Software, Literatur, Tipps

Hardware:

- Eigenes Notebook (erforderlich)

Software:

- Everybody is the most productive using the tool you use daily, so we'll try to explain how Away3D works with your personal workflow. The trainer has a good working knowledge of Flex Builder, FDT, Flash and FlashDevelop, but if somebody is using something else, we'll try to accommodate that „on the fly“. We'll download and install other software required so only the authoring tool will be required.

